

114

# TOPS-10/TOPS-20

**FORTRAN  
Reference Card**

software

**digital**



# **TOPS-10/TOPS-20 FORTRAN Reference Card**

**AV-P529A-TK**

**March 1983**

This reference card is a convenient, pocket-sized booklet that summarizes the major elements of the FORTRAN language. The information in this booklet is a subset of the information in the *TOPS-10/TOPS-20 FORTRAN Language Manual*.

**OPERATING SYSTEM:**      TOPS-10 V7.01A  
                                  TOPS-20 V4.1  
                                  TOPS-20 V5.1

**SOFTWARE:**      FORTRAN-10 V7  
                                  FORTRAN-20 V7

© Digital Equipment Corporation 1981, 1983.  
All Rights Reserved.

## Contents

### **FORTRAN USAGE**

Compiling, Executing and Debugging Programs . . . . .	7
Running the FORTRAN-10 Compiler . . . . .	7
FORTRAN-10 Compiler Switches . . . . .	8
Running the FORTRAN-20 Compiler . . . . .	10
FORTRAN-20 Compiler Switches . . . . .	11
Arguments to /DEBUG Switch . . . . .	14
Arguments to /NOWARN Switch . . . . .	16
<b>FORTRAN ELEMENTS</b>	
Hierarchy of FORTRAN Operators . . . . .	17
FORTRAN Character Set . . . . .	18
Fields Within a FORTRAN Line . . . . .	19
<b>FORTRAN STATEMENTS</b>	
Ordering of FORTRAN Statements . . . . .	20
Summary of FORTRAN Statements . . . . .	22
OPEN Statement Specifiers . . . . .	31
CLOSE Statement Specifiers . . . . .	33

## Contents (Cont.)

<b>FORMATTING</b>	
Repeatable Edit Descriptors . . . . .	34
Nonrepeatable Edit Descriptors . . . . .	36
Carriage-Control Specifiers . . . . .	38
Effect of Data Magnitude on G-Format Output Conversions . . . . .	39
<b>FUNCTIONS AND SUBROUTINES</b>	
FORTRAN Intrinsic Functions . . . . .	40
FORTRAN-Supplied External Functions . . . . .	48
FORTRAN-Supplied Subroutines . . . . .	50
<b>FORDDT USAGE</b>	
Loading and Starting FORDDT . . . . .	53
FORDDT Commands . . . . .	56

## Contents (Cont.)

### GENERAL INFORMATION

Logical Device Assignments . . . . .	61
DEVICE and MODE Cross-Table . . . . .	64
Argument Types and Type Codes . . . . .	65
FOROTS Error Codes and ERRSNS Values . . . . .	67
Comparison of Real, D-floating, and G-floating Numbers . . . . .	78
Legal Dummy and Actual Argument Associations . . . . .	79
ASCII Character Codes . . . . .	80
Graphic Characters . . . . .	84
Remarks on Special Graphic Characters . . . . .	87

## PREFACE

The FORTRAN-10/20 Reference Card reflects the software as of Version 7 of the FORTRAN-10/20 compiler. Version 7 of the FORTRAN-10/20 Object Time System (FOROTS), and Version 7 of the FORTRAN-10/20 debugging program (FORDDT).

This reference card describes the FORTRAN language as implemented for the TOPS-10 operating system (FORTRAN-10) and the TOPS-20 operating system (FORTRAN-20). Any differences between FORTRAN-10 and FORTRAN-20 are noted.

The following conventions are used throughout the reference card:

- Braces { } indicate that a choice must be made from one of the enclosed lines.
  - Brackets [ ] indicate an optional feature.
  - Ellipsis . . . or : indicate the omission of information from a programming example or that items in a command line can be optionally repeated.
  - Lowercase letters indicate variable information you supply in a command string.
  - UPPERCASE LETTERS indicate fixed (or literal) information that you must enter as shown in a command string.
- The standard for FORTRAN is the American National Standards Institute (ANSI) FORTRAN, x3.9-1978 (also known as FORTRAN-77). FORTRAN-10/20 extensions and additions to ANSI FORTRAN are in blue print.

## **FORTRAN USAGE**

### **Compiling, Executing and Debugging Programs**

The COMPILE-class commands are:

COMPILE      EXECUTE  
LOAD          DEBUG

### **Running the FORTRAN-10 Compiler**

On TOPS-10, the command to run the FORTRAN compiler directly is:

`+R FORTRA`

The compiler responds with an asterisk (\*), and is then ready to accept a command string. The form of the FORTRAN compiler command string is:

object filespec, listing filespec = source filespec(s)

## FORTRAN-10 Compiler Switches

Switch	Meaning
/CROSSREF	Generates a file with extension .CRF that can be input to the CREF program.
/DEBUG	Includes debugging information in your program.
/EXPAND	Includes the octal-formatted version of the object file in the listing.
/F66	The FORTRAN-66 standard rules apply for DO loops and EXTERNAL statements. (Same function as the /NOF77 switch.)
/F77	The FORTRAN-77 standard rules apply for DO loops and EXTERNAL statements.
/INCLUDE	Compiles a D in card column 1 as space.
/LNMAP	Produces a line number/octal location map in the listing only if /MACROCODE was not specified.
/MACROCODE	Adds the mnemonic translation of the object code to the listing file.
/NOF77	The FORTRAN-66 standard rules apply for DO loops and EXTERNAL statements. (Same function as the /F66 switch.)
/NOERRORS	Does not print error messages on the terminal.

- /NOWARN      Suppresses compiler warning messages.
- /OPTIMIZE      Performs global optimization.
- /SYNTAX      Performs syntax check only.

## Running the FORTRAN-20 Compiler

On TOPS-20, the command to run the FORTRAN compiler directly is:

**@FORTRA**

The compiler responds with the following prompt:

**FORTRAN >**

and is then ready to accept a command string.

You should enter a command string in one of the following forms:

1. <source-file-spec> [switches]
2. <source-file-spec> + <source-file-spec> + ... [switches]
3. /TAKE:<file-spec> [/ECHO]
4. /RUN:<file-spec> [/OFFSET:<integer>]
5. /HELP
6. /EXIT

## **FORTRAN–20 Compiler Switches**

<b>Switch</b>	<b>Meaning</b>
/ABORT	Causes the compiler to exit at the end of a compilation that contains errors.
/BINARY[:relfile]	Indicates that a relocatable binary file is generated. You can optionally specify the file specification.
/CROSSREF	Generates a file with extension .CRF that can be input to the CREF program.
/DEBUG	Includes debugging information in your program.
/DFLOATING	Indicates that double-precision numbers are stored in D–floating format.
/ECHO–OPTION	Echo switches selected from the SWITCH.INI file.
/EXPAND	Includes the octal-formatted version of the object file in the listing.
/F66	The FORTRAN–66 standard rules apply for DO loops and EXTERNAL statements. (Same function as the /NOF77 switch.)
/F77	The FORTRAN–77 standard rules apply for DO loops and EXTERNAL statements.

## FORTRAN-20 Compiler Switches (Cont.)

Switch	Meaning
/GFLOATING	Indicates that double-precision numbers are stored in G-floating format. (TOPS-20 KL model B only.)
/INCLUDE	Compiles a D in card column 1 as space.
/LISTING[:listfile]	Indicates a list file will be generated. You can optionally specify the file specification.
/LNMAP	Produces a line number/octal location map in the listing only if /MACHINE-CODE was not specified.
/MACHINE-CODE	Adds the mnemonic translation of the object code to the listing file. This command will cause a default /LISTING.
/NOBINARY	Indicates that no relocatable binary file is generated.
/NOF77	The FORTRAN-66 standard rules apply for DO loops and EXTERNAL statements. (Same function as the /F66 switch.)
/NOERRORS	Does not print error messages on the terminal.
/NOWARN	Suppresses warning messages.

/OPTIMIZE	Performs global optimization.
/OPTION[:option]	Only read lines from the SWITCH.INI file that start with FORTRA:option.
/SYNTAX	Performs syntax check only.

## Arguments to /DEBUG Switch

### Arguments

Arguments	Meaning
DIMENSIONS	Includes dimension information in .REL file for FORDDT.
TRACE	Generates references to FORDDT required for its trace features (automatically activates LABELS).
LABELS	Generates a label for each statement of the form <line-number>L. (This option may be used without FORDDT.)
INDEX	Forces DO loop indexes to be stored at the beginning of each iteration rather than held in a register for the duration of the loop.  In addition, this switch forces all function values to be stored in memory prior to return from the function. If this switch is specified, you can set a FORDDT pause on the RETURN statement and then examine the value to be returned.
BOUNDS	Generates the bounds checking code for all array references and substring references. Bounds violations will produce run-time error messages. Note that the technique of specifying dimensions of 1 for subroutine arrays will cause bounds check errors. (You may use this option without FORDDT.)

<b>ARGUMENTS</b>	Generates type checking information at load time for actual argument types and associated dummy argument types. Type violations will produce non-fatal load-time error messages. This switch also performs type checking at compile-time for statement functions.
<b>NONE</b>	Do not include any debug features.
<b>ALL</b>	Enable all debugging aids.
	The following formulas may be used to determine the increases in program size that will occur as a result of the addition of various /DEBUG options.
<b>DIMENSIONS</b>	For each array, $3 + 3^*N$ words where N is the number of dimensions, and up to three constants for each dimension.
<b>TRACE</b>	One instruction per executable statement.
<b>LABELS</b>	No increase.
<b>INDEX</b>	One instruction per inner loop plus one instruction for some of the references to the index of the loop. Also, one instruction per subprogram.
<b>BOUNDS</b>	For each array, the formula is the same as DIMENSIONS.
	For each reference to an array element, use $5 + N$ words; where N is the number of dimensions in the array. If you do not specify BOUNDS, approximately $1 + 3^*(N-1)$ words will be used.
<b>ARGUMENTS</b>	For each reference to a substring, add 5 words.
	No increase.

## Arguments to /NOWARN Switch

### Arguments

### Meaning

Arguments	Meaning
ALL	Suppress all warning messages.
NONE	Do not suppress warning messages.
xxx	Where xxx is the three character error mnemonic for the error message to be suppressed.

## FORTRAN ELEMENTS

### Hierarchy of FORTRAN Operators

Class	Level	Symbol or Mnemonic
EXPONENTIAL	First	** <b>or</b> ^
ARITHMETIC	Second Third Fourth	-(negation) and + (identity) */ +,-
RELATIONAL	Fifth	.GT., .GE., .LT., .LE., .EQ., .NE.
		<b>or</b>
		>, >=, <, <=, =, ==, #
LOGICAL	Sixth Seventh Eighth Ninth	.NOT. .AND. .OR. .EQV., .NEQV.

# FORTRAN Character Set

## Letters

Uppercase: A B C D E F G H I J K L M N O P Q R S T U V W X Y Z  
Lowercase: a b c d e f g h i j k l m n o p q r s t u v w x y z

## Digits

0 1 2 3 4 5 6 7 8 9

## Symbols

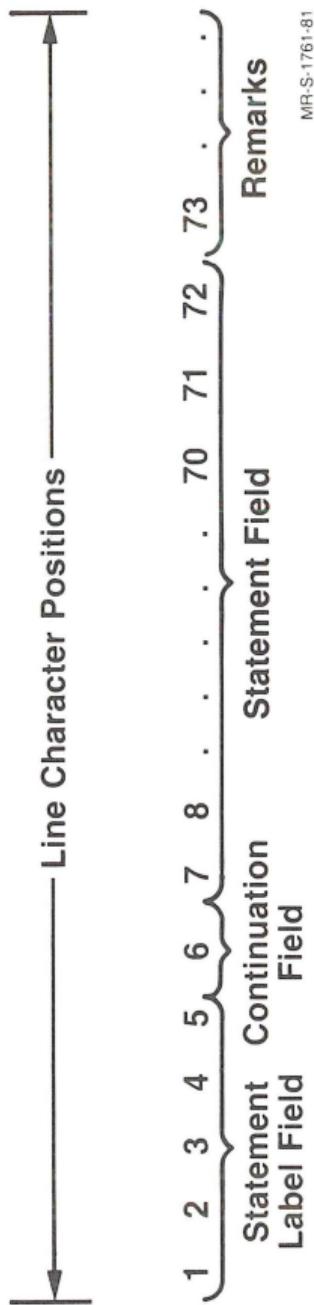
!	Exclamation Point	,	Comma
"	Quotation Mark	-	Hyphen (Minus)
#	Number Sign	.	Period (Decimal Point)
\$	Dollar Sign	/	Slant (Slash)
&	Ampersand	:	Colon
'	Apostrophe	;	Semicolon
(	Left Parenthesis	<	Less Than
)	Right Parenthesis	=	Equal To
*	Asterisk	>	Greater Than
+	Plus	~	Circumflex

**Line Termination Characters**

Line Feed (LF), Form Feed (FF), Vertical Tab (VT)

**Line Formatting Characters**

Carriage Return (RET), Horizontal Tab (TAB), Blank

**Fields Within a FORTRAN Line**

# FORTRAN STATEMENTS

## Ordering of FORTRAN Statements

PROGRAM, FUNCTION, SUBROUTINE, or BLOCK DATA <sup>1</sup> Statements			
	IMPLICIT Statements	PARAMETER Statements	
		Other Specification Statements	
		NAMELIST and DATA Statements	Statement Function Definitions
Comment Lines and <b>INCLUDE<sup>3</sup></b> Statements			Executable Statements
			END Statement

- 1 BLOCK DATA subroutines cannot contain any executable statements, statement functions, FORMAT statements, EXTERNAL statements, INTRINSIC statements, or NAMELIST statements (See Section 13.1).
- 2 The ENTRY statement is allowed only in functions or subroutines. All executable statements which reference any dummy parameters must physically follow the ENTRY statement unless the references appear in the FUNCTION statement, the SUBROUTINE statement, or in a preceding ENTRY statement.
- 3 **The placement of an INCLUDE statement is dictated by the types of statements to be included.**

MP-S-1763 b1

## Summary of FORTRAN Statements

### Form

ACCEPT(FMT = f[,END = s][,ERR = s][,IOSTAT = ios])[iolist]	BACKFILE un	BACKSPACE (UNIT = un[,ERR = s][,IOSTAT = ios])	BLOCK DATA [sub]	CHARACTER [*len[, v[*len] [,v[*len]]]
ACCEPT(FMT = *[,END = s][,ERR = s][,IOSTAT = ios])[iolist]	BACKFILE (UNIT = un[,ERR = s][,IOSTAT = ios])	BACKSPACE (un[,ERR = s][,IOSTAT = ios])	CALL sub [( [a1 [,a2,...]])]	
ACCEPT f[,iolist]				
ACCEPT *[,iolist]				
ASSIGN s to i				

```
CLOSE (closelist)
COMMON [/cb]/inlist[[],/cb]/nlist]...
COMPLEX v [v...]
CONTINUE
DATA nlist/list/ [l,nlist/list/]...
DECODE(c,f,a,[ERR = s][,IOSTAT = ios])[iolist]
DIMENSION a(d) [,a(d)...]
DO [s,l] i = e1,e2[,e3]
DO [s,l] WHILE (e)
DOUBLE PRECISION v [v...]
ELSE
ELSE IF (e) THEN
ENCODE(c,f,a,[ERR = s][,IOSTAT = ios])[iolist]
END
END DO
```

## Summary of FORTRAN Statements (Cont.)

### Form

END IF

ENDFILE un

ENDFILE (UNIT = un[,ERR = s][,IOSTAT = ios])

ENDFILE (un[,ERR = s][,IOSTAT = ios])

ENTRY en [(d1 [d2...])]

EQUIVALENCE (nlist) [(nlist)...]

EXTERNAL proc [proc]...

FIND (UNIT = un,REC = rn[,ERR = s][,IOSTAT = ios])

FIND (un 'rn[,ERR = s][,IOSTAT = ios])

FORMAT (fs)

fun ([arg1,arg2,...,argn])

[typ] FUNCTION fun ([arg1 [,arg2],...,argn])

GO TO i [[,](s [,s]...)]

GO TO s

GO TO (s [s...]...) e  
**INCLUDE** filespec/switch  
IF (e) st  
IF (e) s1, s2, s3  
**IF (e) s1, s2**  
IF (e) THEN  
IMPLICIT type (a [,a...])[,type (a[,a...])...]  
INTEGER v [,v...]  
INTRINSIC fun[,fun]  
LOGICAL v [,v...]  
**NAMELIST /name/list[/name/list]...**  
OPEN (openlist)  
PARAMETER (p = c[,p = c...])  
**PARAMETER p = c [,p = c...]**  
PAUSE [n]

## Summary of FORTRAN Statements (Cont.)

### Form

<b>PRINT(FMT = f[,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>PRINT(FMT = *[,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>PRINT f[,iolist]</b>	
<b>PRINT *[,iolist]</b>	
<b>PROGRAM name</b>	
<b>PUNCH(FMT = f[,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>PUNCH(FMT = *[,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>PUNCH f[,iolist]</b>	
<b>PUNCH *[,iolist]</b>	
<b>READ(UNIT = un,FMT = f[,END = s][,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>READ( un,FMT = f[,END = s][,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>READ( un, f[,END = s][,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>READ(UNIT = un,FMT = *[,END = s][,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>READ( un,FMT = *[,END = s][,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>READ( un, *[,END = s][,ERR = s][,IOSTAT = ios])[iolist]</b>	

```

READ(UNIT = un,FMT = name[END = s][ERR = s][IOSTAT = ios])
READ(      un,FMT = name[END = s][ERR = s][IOSTAT = ios])
READ(          un,      name[END = s][ERR = s][IOSTAT = ios])

READ f[iolist]
READ * [iolist]
READ(UNIT = * FMT = f[END = s][ERR = s][IOSTAT = ios])[iolist]
READ(UNIT = * FMT = * [END = s][ERR = s][IOSTAT = ios])[iolist]

READ(UNIT = un[END = s][ERR = s][IOSTAT = ios])[iolist]
READ(      un[END = s][ERR = s][IOSTAT = ios])[iolist]

READ(UNIT = un,FMT = f,REC = rn[ERR = s][IOSTAT = ios])[iolist]
READ(      un,FMT = f,REC = rn[ERR = s][IOSTAT = ios])[iolist]
READ(          un,      f,REC = rn[ERR = s][IOSTAT = ios])[iolist]
READ(          un'rn,FMT = f      ,ERR = s)[IOSTAT = ios])[iolist]
READ(          un'rn,      f      ,ERR = s)[IOSTAT = ios])[iolist]

READ(UNIT = un,REC = rn[ERR = s][IOSTAT = ios])[iolist]
READ(      un,REC = rn[ERR = s][IOSTAT = ios])[iolist]
READ(          un'rn      ,ERR = s)[IOSTAT = ios])[iolist]

REAL v [v...]

```

## Summary of FORTRAN Statements (Cont.)

### Form

<b>REREAD(FMT = f[,END = s][,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>REREAD(FMT = *[,END = s][,ERR = s][,IOSTAT = ios])[iolist]</b>	
<b>REREAD f[,iolist]</b>	
<b>REREAD *[,iolist]</b>	
<b>RETURN [e]</b>	
<b>REWIND un</b>	
<b>REWIND (UNIT = un[,ERR = s][,IOSTAT = ios])</b>	
<b>REWIND (un[,ERR = s][,IOSTAT = ios])</b>	
<b>SAVE [a[,a]...]</b>	
<b>SKIPFILE un</b>	
<b>SKIPFILE (UNIT = un[,ERR = s][,IOSTAT = ios])</b>	
<b>SKIPFILE (un[,ERR = s][,IOSTAT = ios])</b>	
<b>SKIPRECORD un</b>	
<b>SKIPRECORD (UNIT = un[,ERR = s][,IOSTAT = ios])</b>	
<b>SKIPRECORD (un[,ERR = s][,IOSTAT = ios])</b>	

STOP [n]

SUBROUTINE sub [(d1 [,d2,...])]

TYPE(FMT = f[,ERR = s][,IOSTAT = ios])[iolist]

TYPE(FMT = \*[,ERR = s][,IOSTAT = ios])[iolist]

TYPE f[,iolist]

TYPE \*[,iolist]

v = e

UNLOAD un

UNLOAD (UNIT = un[,ERR = s][,IOSTAT = ios])

UNLOAD (un[,ERR = s][,IOSTAT = ios])

WRITE(UNIT = un,FMT = f[,ERR = s][,IOSTAT = ios])[iolist]

WRITE( un,FMT = f[,ERR = s][,IOSTAT = ios])[iolist]

WRITE( un, f[,ERR = s][,IOSTAT = ios])[iolist]

WRITE(UNIT = un,FMT = \*[,ERR = s][,IOSTAT = ios])[iolist]

WRITE( un,FMT = \*[,ERR = s][,IOSTAT = ios])[iolist]

WRITE( un, \*[,ERR = s][,IOSTAT = ios])[iolist]

## Summary of FORTRAN Statements (Cont.)

### Form

```

WRITE(UNIT = un,FMT = name[ERR = s][,IOSTAT = ios])
WRITE(          un,FMT = name[ERR = s][,IOSTAT = ios])
WRITE(          un,      name[ERR = s][,IOSTAT = ios])

WRITE f[,iolist]
WRITE *[,iolist]
WRITE(UNIT = *,FMT = f[,ERR = s][,IOSTAT = ios])[iolist]
WRITE(UNIT = *,FMT = *[,ERR = s][,IOSTAT = ios])[iolist]

WRITE(UNIT = un[,ERR = s][,IOSTAT = ios])[iolist]
WRITE(          un[,ERR = s][,IOSTAT = ios])[iolist]

WRITE(UNIT = un,FMT = f,REC = rn[,ERR = s][,IOSTAT = ios])[iolist]
WRITE(          un,FMT = f,REC = rn[,ERR = s][,IOSTAT = ios])[iolist]
WRITE(          un,      f,REC = rn[,ERR = s][,IOSTAT = ios])[iolist]
WRITE(          un'rn,FMT = f,      [,ERR = s][,IOSTAT = ios])[iolist]
WRITE(          un'rn,      f,      [,ERR = s][,IOSTAT = ios])[iolist]

WRITE(UNIT = un,REC = rn[,ERR = s][,IOSTAT = ios])[iolist]
WRITE(          un,REC = rn[,ERR = s][,IOSTAT = ios])[iolist]
WRITE(          un'rn      [,ERR = s][,IOSTAT = ios])[iolist]

```

# OPEN Statement Specifiers

## Argument                      Possible Value

ACCESS =	Character expression with one of the following values: <b>'SEQIN'</b> , <b>'SEQOUT'</b> , <b>'SEQINOUT'</b> , <b>'SEQUENTIAL'</b> , <b>'DIRECT'</b> , <b>'RANDOM'</b> , <b>'RANDIN'</b> , <b>'APPEND'</b>
<b>ASSOCIATEVARIABLE</b> =	<b>Integer variable or integer array element</b>
BLANK =	Character expression with one of the following values: <b>'NULL'</b> , <b>'ZERO'</b>
BLOCKSIZE =	Integer expression
BUFFERCOUNT =	Integer expression
CARRIAGECONTROL =	Character expression with one of the following values: <b>'FORTRAN'</b> , <b>'LIST'</b> , <b>'DEVICE'</b>
DENSITY =	Character expression with one of the following values: <b>'200'</b> , <b>'556'</b> , <b>'800'</b> , <b>'1600'</b> , <b>'6250'</b> , <b>'SYSTEM'</b>
DEVICE =	Character expression
DIALOG	Character expression
DIALOG =	Character expression
DIRECTORY =	Character expression with one of the following values: <b>'SAVE'</b> , <b>'DELETE'</b> , <b>'PRINT'</b> , <b>'KEEP'</b> , <b>'LIST'</b> , <b>'PUNCH'</b> , <b>'EXPUNGE'</b>
DISPOSE =	Statement number
ERR =	Character expression
FILE =	<b>Integer expression</b>
FILESIZE =	Integer expression
INITIALIZE =	

## OPEN Statement Specifiers (Cont.)

### Argument

### Possible Value

FORM =	Character expression with one of the following values: 'FORMATTED', 'UNFORMATTED'
IOSTAT =	Integer variable or integer array element
MODE =	Character expression with one of the following values: 'ASCII', 'LINED', 'BINARY', 'IMAGE', 'DUMP'
NAME =	Character expression
PADCHAR =	A character expression in which the first character is used
PARITY =	Character expression with one of the following values: 'ODD', 'EVEN'
PROTECTION = (TOPS-10)	3-digit octal constant, integer variable, or integer array element
PROTECTION = (TOPS-20)	6-digit octal constant, integer variable, or integer array element
READONLY	
RECL =	Integer expression
RECORDSIZE =	
STATUS =	Character expression with one of the following values: 'OLD', 'NEW', 'SCRATCH', 'EXPUNGE', 'UNKNOWN', 'KEEP', 'DELETE'
TYPE =	Integer expression
UNIT =	
VERSION =	Octal constant, integer variable, or integer array element

# CLOSE Statement Specifiers

## Argument

## Possible Value

DEVICE =	Character expression
DIALOG	Character expression
DIALOG =	Character expression
DIRECTORY =	Character expression with one of the following values: 'SAVE', 'DELETE', 'PRINT', 'KEEP', 'LIST', 'PUNCH', 'RENAME', 'EXPUNGE'
DISPOSE =	Statement number
ERR =	Character expression
FILE =	Integer variable or integer array element
IOSTAT =	Character expression
NAME =	3-digit octal constant, integer variable, or array element
PROTECTION = (TOPS-10)	6-digit octal constant, integer variable, or array element
PROTECTION = (TOPS-20)	Character expression with one of the following values: 'KEEP', 'DELETE', 'EXPUNGE'
STATUS =	Integer expression
TYPE =	
UNIT =	

## Repeatable Edit Descriptors

## FORMATTING

Edit Descriptor	Descriptor Type	Default Field Width
[r]I[w[.m]]	Integer	I15
[r]F[w.d]	Floating Point	Single prec. *F15.7/double prec. *F25.18
[r]E[w.d][Ee]	Scientific Notation	Single prec. E15.7/double prec. E25.18
[r]D[w.d][Ee]	Scientific Notation	Single prec. D15.7/double prec. D25.18
[r]G[w.d][Ee]	General Conversion	Single prec. G15.7/double prec. G25.18
F,E,D,G (Two successive)	Complex	
[r]O[w[.m]]	Octal	Single prec. O15/double prec. O25
[r]Z[w[.m]]	Hexadecimal	Single prec. Z15/double prec. Z25
[r]L[w]	Logical	L15
[r]A[w]	Character or Hollerith	Single prec. A5/double prec. A10
[r]R[w]	Hollerith	Single prec. R5/double prec. R10

**Key:**

- r is a nonzero, unsigned, integer constant called a repeat specification.
- w is a nonzero, unsigned, integer constant which is equal to the total number of characters in the numeric field being described.
- .m is an unsigned, integer constant which specifies the minimum number of digits to be output to the field being described. If necessary, leading zeros are output. The value of m must not exceed the value of w.  
If m is zero and the value of the internal data item is zero, the output field consists of only blank characters, regardless of the sign control in effect.
- .d is a nonzero, unsigned, integer constant which specifies the total number of digits to the right of the decimal point in the numeric field being described. If .d is specified, w must also be specified.
- e is a nonzero, unsigned, integer constant which is equal to the total number of digits in the exponent field of the numeric field being described.

\* If the default field width for F format is too small for the data, the field width expands to fit the data.

# Nonrepeatable Edit Descriptors

## Edit Descriptor

## Function

'h1...hn'	Character Data
nHh	Hollerith Data
Tc	In-Record Positioning
TLC	In-Record Positioning
TRc	In-Record Positioning
n X	In-Record Positioning
\$	(Dollar sign) Prevents record from terminating with END OF LINE
/	(Slash) Record Delimiter
:	(Colon) Format-Control Termination
S	Plus Sign Control for Output of Positive Numeric Fields
SP	Plus Sign Control for Output of Positive Numeric Fields
SS	Plus Sign Control for Output of Positive Numeric Fields
kP	Plus Sign Control for Output of Positive Numeric Fields
BN	Scaling Factor for Numeric Fields
BZ	Specifies the handling of blanks during the input of Numeric Fields
Q	Specifies the handling of blanks during the input of Numeric Fields
	<b>Input Only Descriptor — returns the number of characters left in the current record.</b>

**Key:**

- n is a nonzero, unsigned, integer constant which is equal to a number of spaces (X descriptor) or the total number of characters (H descriptor).
- h is a character capable of representation by the processor.
- c is a nonzero, unsigned, integer constant which is equal to a number of characters within a record relative to the current position.
- k is an optionally signed integer constant which declares the scaling factor for the field being described.

## Carriage-Control Specifiers

Specifier	Format List Form	Printer Character	Octal Value	Effect on Carriage Control
blank	' '	LF	012	Skip to next line (form feed after 60 lines on printer).
plus	'+'			Suppress line feed; overprint the line.
zero	'0'	LF,LF	012,012	Skip a line.
one	'1'	FF	014	Form feed to top of next page.
two*	'2'	DLE	020	Space to next half page.
three*	'3'	VT	013	Space to next one-third of a page.
minus	'-'	LF,LF,LF	012,012,012	Skip two lines.
asterisk*	'*'	DC3	023	Skip to next line; suppress form feed. (Continuous print)
period*	'.'		022	Triple space, with a form feed after every 20 lines printed.
comma*	','	DC1	021	Double space, with a form feed after every 30 lines printed.
slash*	'/'	DC4	024	Space to next one-sixth of a page.

\* Indicates carriage-control specifiers for which the effect on carriage control is device dependent. The effect described is for a line printer with a standard form setup.

**Note:** This table assumes a standard form setup for your line printer (or other output device).

## Effect of Data Magnitude on G-Format Output Conversions

Data Magnitude (m)

Effective Conversion
m .LT. 0.1
0.1 .LE. m .LT. 1.0
1.0 .LE. m .LT. 10.0
.
.
.
10**d-2 .LE. m .LT. 10**d-1
10**d-1 .LE. m .LT. 10**d
m .GE. 10**d

where:

x is a blank

n is 4 for Gw.d and e + 2 for Gw.dEe

## FUNCTIONS AND SUBROUTINES

### FORTRAN Intrinsic Functions

Name	Definition	Argument Type	Function Type
			<b>Exponential</b>
EXP*	$y = e^{**x}$	Real	Real
DEXP	$y = e^{**x}$	Double	Double
CEXP	$w = e^{**z}$	Complex	Complex
			<b>Logarithm</b>
ALOG*	$y = \log(x)$	Real	Real
DLOG	$y = \log(x)$	Double	Double
CLOG	$w = \log(z)$	Complex	Complex
ALOG10*	$y = \log(x) [\text{base } 10]$	Real	Real
DLOG10	$y = \log(x) [\text{base } 10]$	Double	Double

	Square Root	Trigonometric
SQRT*	$y = \text{SQRT}(x) = x^{**1/2}$ Real	$y = \sin(x)$ Real
DSQRT	$y = \text{SQRT}(x) = x^{**1/2}$ Double	$y = \sin(x)$ Real
CSQRT	$w = \text{SQRT}(z) = z^{**1/2}$ Complex	$y = \cos(x)$ Real
		$y = \cos(x)$ Real
SIN*		$y = \cos(x)$ Real
<b>SIND</b>		$y = \cos(x)$ (degrees) Real
DSIN		$y = \sin(x)$ Double
CSIN		$w = \sin(z)$ Complex
COS*		$y = \cos(x)$ Real
<b>COSD</b>		$y = \cos(x)$ (degrees) Real
DCOS		$y = \cos(x)$ Double
CCOS		$w = \cos(z)$ Complex
TAN*		$y = \tan(x)$ Real
DTAN		$y = \tan(x)$ Real
<b>COTAN</b>		$y = \cot(x)$ Real
DCOTAN		$y = \cot(x)$ Double

## FORTRAN Intrinsic Functions (Cont.)

Name	Definition	Argument Type	Function Type
ASIN*	$y = \arcsin(x)$	Real	Inverse Trigonometric
DASIN	$y = \arcsin(x)$	Double	
ACOS*	$y = \arccos(x)$	Real	
DACOS	$y = \arccos(x)$	Double	
ATAN*	$y = \arctan(x)$	Real	
DATAN	$y = \arctan(x)$	Double	
ATAN2*	$y = \arctan(arg1/arg2)$	Real	
DATAN2	$y = \arctan(arg1/arg2)$	Double	
SINH*	$y = \sinh(x)$	Real	Hyperbolic
DSINH	$y = \sinh(x)$	Double	
COSH*	$y = \cosh(x)$	Real	
DCOSH	$y = \cosh(x)$	Double	
TANH*	$y = \tanh(x)$	Real	
DTANH	$y = \tanh(x)$	Double	

## Absolute Value

ABS*	y =  x	Real
IABS	y =  i	Integer
DABS	y =  x	Double
CABS	y =  z	Complex

## Truncation

AINT*	Sign of arg * largest integer .LT.  arg	Real
INT*	Sign of arg * largest integer .LT.  arg	Real
IDINT	Sign of arg * largest integer .LT.  arg	Double
DINT	Sign of arg * largest integer .LT.  arg	Double

## Nearest Whole Number

ANINT*	y = int(x + .5) if x .GE. 0 else y = int(x -.5)	Real
DNINT*	y = int(x + .5) if x .GE. 0 else y = int(x -.5)	Double

## FORTran Intrinsic Functions (Cont.)

Name	Definition	Argument Type	Function Type
NINT*	$y = \text{int}(x + .5) \text{if } x .GE. 0 \text{ else } y = \text{int}(x -.5)$	Nearest Integer Real	Integer
IDNINT	$y = \text{int}(x + .5) \text{ if } x .GE. 0 \text{ else } y = \text{int}(x -.5)$	Double	Integer
			<i>Remaindering</i>
AMOD	Remainder when arg1 is divided by arg2	Real	
MOD*	Remainder when arg1 is divided by arg2	Integer	
DMOD	Remainder when arg1 is divided by arg2	Double	

### Maximum Value (MAX = Generic Function)

AMAX0	Argument with greatest value	Real
AMAX1*	Argument with greatest value	Real
MAX0	Argument with greatest value	Integer
MAX1	Argument with greatest value	Integer
DMAX1	Argument with greatest value	Double

### Minimum Value (MIN = Generic Function)

AMIN0	Argument with least value	Real
AMIN1*	Argument with least value	Real
MIN0	Argument with least value	Integer
MIN1	Argument with least value	Integer
DMIN1	Argument with least value	Double

### Transfer of Sign

SIGN*	If arg2 .GE. 0 then  arg1  else - arg1	Real
ISIGN	If arg2 .GE. 0 then  arg1  else - arg1	Integer
DSIGN	If arg2 .GE. 0 then  arg1  else - arg1	Double

FORTRAN Intrinsic Functions (Cont.)

Name	Definition	Argument Type	Function Type
DIM*	If arg1 .GT. arg2 then arg1 - arg2 else 0	Real	Real
IDIM	If arg1 .GT. arg2 then arg1 - arg2 else 0	Integer	Integer
DDIM	If arg1 .GT. arg2 then arg1 - arg2 else 0	Double	Double
DPROD	arg1*arg2	Real	Double
CONJG	arg = x + i*y, CONJG = x - i*y	Complex	Complex
REAL*	arg = x + i*y returns x	Complex	Real
AIMAG	arg = x + i*y returns y	Complex	Real
CMPLX*	Returns arg1 + i*arg2	Real	Complex
DFLOAT	<b>Integer to double-precision</b>	<b>Integer</b>	<b>Double</b>
DBLE*	Real to double-precision	Real	Double
SNGL	Double-precision to real	Double	Real

<b>FLOAT</b>	Real	Logical
<b>IFIX</b>	Integer	Logical
<b>ICHAR</b>	Integer	Logical
<b>CHAR</b>	Character	Logical
<b>LEN</b>	Length	Character
<b>INDEX</b>	Length of character entity	Character
<b>INDEX</b>	Index of a Substring	Integer
<b>INDEX</b>	Return location of arg2 within arg1 if not found return 0	Character
<b>CHAR</b>	Length	Character
<b>CHAR</b>	Index	Integer
<b>CHAR</b>	Character	Character
<b>CHAR</b>	Character	Character
<b>CHAR</b>	Character	Character
<b>CHAR</b>	Character	Character

## \* Generic function

## FORTRAN-Supplied External Functions

The following are the FORTRAN-supplied external functions:

**x = DTOG(y)**

returns a G-floating double-precision number in the range  $1.47 \times 10^{**-39}$  to  $1.70 \times 10^{**+38}$ . The argument y is a D-floating double-precision number.

**x = GTOD(y)**

returns a D-floating double-precision number in the range  $1.47 \times 10^{**-39}$  to  $1.70 \times 10^{**+38}$ . The argument y is a G-floating double-precision number.

**x = LSNGET(unit)**

Returns the last line number read in a line sequenced file. LSNGET returns a positive integer if the last line has a valid line number; returns zero if the last line is a page mark; or returns -1 if the last line number is invalid (such as, AAAA with bit 35 set). It also returns -1 if the file contains no line number, or was opened with a mode other than LINED.

**x = RAN(0)**

Returns a pseudo random floating-point number in the range of 0.LT.x.LT.1. The argument is a dummy (not used) and may be any number. Refer to the related subroutines SETRAN and SAVRAN.

**x = RANS(0)**

Returns a pseudo random floating-point number in the range of 0.LT.x.LT.1. RANS is a prime-modulus random number generator with shuffling capability. It calls RAN to generate its initial table of random deviates. Refer to the related subroutines SETRAN and SAVRAN.

**x = TIM2G0(0)**

Returns the number of seconds remaining in the job's run-time limit. The time limit is set by the /TIME switch when submitting the batch job. The argument is a dummy (not used) and may be any number.

You may also specify a time limit for an interactive job by using the SET TIME-LIMIT command on TOPS-20, or the SET TIME command on TOPS-10.

## **FORTRAN-Supplied Subroutines**

The following are the FORTRAN-supplied subroutines:

<b>dpres = CDABS(dparg)</b>	Returns the double-precision absolute value of the specified double-precision complex number.
<b>CALL CDCOS(dparg,dpres)</b>	Finds the complex cosine of the specified double-precision complex number.
<b>CALL CDEXP(dparg,dpres)</b>	Finds the complex exponential of the double-precision complex number you specify.
<b>CALL CDLOG(dparg,dpres)</b>	Returns the complex logarithm of a specified double-precision complex number.
<b>CALL CDSIN(dparg,dpres)</b>	Returns the complex sine of the double-precision complex number specified.
<b>CALL CDSQRT(dparg,dpres)</b>	Returns the complex square root of the double-precision complex number specified.
<b>CALL CHKDIV(unitvar)</b>	Returns the number of the unit to which error messages are being written. Returns the value -1 if the messages are being sent to the terminal.
<b>CALL CLRFMT(arrayname)</b>	Discards the FORMAT statement saved by the execution of the SAVFMT subroutine.
<b>CALL DATE(name)</b>	Places the current date, left-justified, in a character variable.
<b>CALL DIVERT(un)</b>	Enables you to redirect error messages from the current device to an open file on a specified device.

**Note:** This table assumes a standard form setup for your line printer (or other output device).

CALL DTOGA(sname,dname,n)	Converts elements of double-precision arrays from D-floating double-precision format to G-floating double-precision format.
CALL DUMP(LB1,UB1,format1 [...LBn,UBn,formatn])	Causes specified portions of memory to be dumped to the line printer (LPT:).
CALL ERRSET(n) CALL ERRSET(n,i) CALL ERRSET(n,j,subr) CALL ERRSNS(I)	Controls the output of arithmetic error messages during program execution.
CALL ERRSNS (I,J) CALL ERRSNS (I,J,MSG) CALL ERRSNS (I)	Determines the reason for an error trapped by ERR = on an OPEN, CLOSE, or data transfer operation. Returns integer values that describe the status of the last I/O operation.
CALL EXIT CALL FFUNIT(iunit) CALL GTODA (sname,dname,n)	Terminates the program and returns control to the monitor. Returns the number of the first available FORTRAN logical unit. Converts elements of double-precision arrays from G-floating double-precision format to D-floating double-precision format.
CALL ILL	Sets the ILLEG flag. If this flag is set and an illegal character is encountered in floating-point/double-precision input, the corresponding 36-bit value is set to zero.
CALL LEGAL	Clears the ILLEG flag set by the ILL subroutine.

## FORTRAN-Supplied Subroutines (Cont.)

<code>CALL OVERFL(IANS)</code>	Returns information about overflow, underflow, and divide check.
<code>CALL PDUMP(LB1,UB1,format1 [...LBn,UBn,formatn])</code>	Functions exactly like the DUMP subroutine except that control returns to the calling program after the dump has been executed.
<code>CALL SAVFMT(name,arraysize)</code>	Directs FOROTS to encode FORMAT specifications contained in the specified character variable or array.
<code>CALL SAVRAN(n)</code>	Saves the last internal integer seed value generated by the RAN function. The RAN function returns a random number each time it is called.
<code>CALL SETRAN(n)</code>	Specifies the internal integer seed value for the RAN function. If the SETRAN argument is zero, RAN uses its own default starting value.
<code>CALL SORT('sort string')</code>	Sorts one or more files using the SORT program. You can successfully use this subroutine only if the SORT software has been installed.
<code>CALL TIME(x)</code>	Returns the current time of day in left-justified ASCII.
<code>CALL TIME(x,y)</code>	
<code>CALL TRACE</code>	Generates a list of active subprograms on the terminal. An active subprogram is one that has been called but has not yet returned. The main program is always active.

## FORDDT USAGE

### Loading and Starting FORDDT

On TOPS-10, the simplest method of debugging with FORDDT is:

```
.DEBUG filespec(DEBUG)
```

On TOPS-20, the corresponding command is:

```
@DEBUG filespec /DEBUG
```

On both systems, FORDDT responds with:

```
STARTING FORTRAN DDT
```

```
Program name:
```

When FORDDT prompts you for a program name, type the same name specified in the PROGRAM statement of the program being debugged. If the PROGRAM statement is not used in the program being debugged, FORDDT uses MAIN., and will not prompt for a program name.

FORDDT next prints its command prompt:

```
>>
```

The angle brackets indicate that FORDDT is ready to receive a command.

## Loading and Starting FORDDT (Cont.)

You may wish to load your compiled program and FORDDT directly with the linking loader. (Loading with LINK was accomplished implicitly in the DEBUG command string.) The command sequence is as follows:

On TOPS-10, to start LINK, type:

.R LINK

On TOPS-20, to start LINK, type:

@LINK

On both systems, when LINK prompts you with an asterisk, you can type a command string in any of the following forms:

\*filespec /DEB/G  
(loads DDT)

\*filespec /DEB:{FORDDT}G  
{FORTRA}  
(loads FORDDT)

*filespec /DEB:(DDT:{FORDDT})/G {FORTRA}	(loads DDT and FORDDT)
*filespec /DEB:{FORDDT},DDT)/G {FORTRA}	(loads FORDDT and DDT)

## **FORDDT Commands**

The following are FORDDT Commands:

- |           |   |   |
|-----------|---|---|
| ACCEPT    | Allows you to change the contents of a FORTRAN variable, array, array element range, or FORMAT statement. The command format is:<br><br>ACCEPT name[/model] value   | Allows you to change the contents of a FORTRAN variable, array, array element range, or FORMAT statement. The command format is:<br><br>ACCEPT name[/model] value   |
| CHARACTER | Defines the dimensions of a character array. The command format is:<br><br>CHARACTER array name ([L1.] U1,[L2.]U2,...)  | Defines the dimensions of a character array. The command format is:<br><br>CHARACTER array name ([L1.] U1,[L2.]U2,...)  |
| CONTINUE  | Allows the program to resume execution after a FORDDT pause. After a CONTINUE is executed, the program either runs to completion or until another pause is encountered. The command format is:<br><br>CONTINUE [n]  | Allows the program to resume execution after a FORDDT pause. After a CONTINUE is executed, the program either runs to completion or until another pause is encountered. The command format is:<br><br>CONTINUE [n]  |
| DDT       | Transfers control of the program to DDT, the standard system debugging program. Any files currently opened by FOROTS are unaffected, and a return to FORDDT is possible so that program execution may be resumed.<br><br>%FDDT is the global symbol used to return control to FORDDT. The command format is:<br><br>%FDDT<ESC>G | Transfers control of the program to DDT, the standard system debugging program. Any files currently opened by FOROTS are unaffected, and a return to FORDDT is possible so that program execution may be resumed.<br><br>%FDDT is the global symbol used to return control to FORDDT. The command format is:<br><br>%FDDT<ESC>G |

**DIMENSION**

Sets, displays, or removes the user-defined dimensions of an array for FORDDT access purposes. These dimensions need not agree with those declared to the compiler in the source code. FORDDT allows you to redimension an array to have a larger scope than that of the source program. If this is done, a warning is given. The command format is:

**DIMENSION** name ([L1:]U1,[L2:]U2, $\dots$ ])

The DIMENSION command cannot be used to declare double-precision, complex, or character arrays (see the CHARACTER and DOUBLE commands).

**DOUBLE**

Defines the dimensions of a double-precision or complex array. The command format is:

**DOUBLE** arrayname ([L1:]U1,[L2:]U2, $\dots$ ])

Allows you to continue your program from a point other than the one at which it last paused. The command format is:

**GOTO** n

Sets up a string of text for input to a TYPE command. You can store TYPE statements as a list of variables identified by the numbers 1 through 8. The command format is:

**GROUP** [n list]

## FORDDT Commands (Cont.)

58

- |        |  |
|--------|--|
| LOCATE | Lists the program unit names in which a given symbol is defined. The command format is:<br><br>LOCATE n  |
| MODE   | Defines the display format for succeeding FORDDT TYPE commands. The command format is:<br><br>MODE list  |
| NEXT   | Allows you to cause FORDDT to trace source lines, statement labels, and entry point names during execution of your program. The command format is:<br><br>NEXT [n][!/sw] |
| OPEN   | Allows you to open a particular program unit of the loaded program so that the variables are accessible to FORDDT. The command format is:<br><br>OPEN name               |

**PAUSE**

Allows you to place a FORDDT breakpoint at a statement number, source line number, or subroutine entry point. The command formats include:

**PAUSE**

**PAUSE p**

**PAUSE p AFTER n**

**PAUSE p IF condition**

**PAUSE p TYPING /g**

**PAUSE p AFTER n TYPING /g**

**PAUSE p IF condition TYPING /g**

**REMOVE**

Removes the previously set FORDDT breakpoints. The command format is:

**REMOVE [p]**

**START**

Starts your program at the normal FORTRAN main program entry point. The command format is:

**START**

## FORDDT Commands (Cont.)

60

STOP	Terminates the program, closes all files opened by FOROTS, and causes an exit to the monitor. The usual command format is:	STOP
STOP /RETURN	Displays a subprogram level traceback of the current state of the program. The command format is:	STRACE
TYPE	Displays FORTRAN defined variables, arrays, or array elements on your terminal. The command format is:	TYPE list
WHAT	Displays on your terminal the name of the currently open program unit, any currently active breakpoints, any group specifications and, any user-set array dimensions. The command format is:	WHAT

# GENERAL INFORMATION

## Logical Device Assignments

Default Devices (inaccessible to the user)

Device	Default Filename	Logical Unit Number	Use
PLT	FORPLT.DAT	-7	For use by FORPLT
Device last read	File last read	-6	REREAD statement
CDR	FORCDR.DAT	-5	READ statement
TTY	FORTTY.DAT	-4	ACCEPT statement
LPT	FORLPT.DAT	-3	PRINT statement
PTP	FORPTP.DAT	-2	PUNCH statement
TTY	FORTTY.DAT	-1	TYPE statement

## Logical Device Assignments (Cont.)

Device	Default Filename	Standard Devices*	Logical Unit Number	Use
DSK	FOR00.DAT	Disk	00	Disk
DSK	FOR01.DAT	Disk	01	Disk
CDR		Card Reader	02	Card Reader
LPT		Line Printer	03	Line Printer
CTY		Console Teletype	04	Console Teletype
TTY		User's Teletype	05	User's Teletype
PTR		Paper Tape Reader	06	Paper Tape Reader
PTP		Paper Tape Punch	07	Paper Tape Punch
DIS		Display	08	Display
DTA1		DECtape	09	DECtape
DTA2			10	
DTA3			11	
DTA4			12	
DTA5			13	
DTA6			14	
DTA7			15	
MTA0		Magnetic Tape	16	Magnetic Tape

The device table can be altered when FOROTS is installed or by the system administrator. The supplied options are either values in the default table pictured above, or all positive logical unit numbers default to disk. Check to see which device table is being used at your installation.

## DEVICE and MODE Cross-Table

MODE =

Device	'ASCII'	'LINED'	'BINARY'	'IMAGE'	'TOPS-10 'DUMP'
Disk (sequential)	X	X	X	X	X
Disk (direct)	X	X	X	X	X
DECtape	X	X	X	X	X
Terminal	X	X	X	X	X
Magtape	X	X	X	X	X
Line Printer	X	X	X	X	X
Card Reader	X	X	X	X	X
Card Punch	X	X	X	X	X
Paper Tape Reader	X	X	X	X	X
Paper Tape Punch	X	X	X	X	X

# Argument Types and Type Codes

Type Code (Octal)	FORTRAN Use	Description	COBOL Use
0	Unspecified	Unspecified	
1	FORTRAN Logical	Not applicable	
2	Integer	1-word COMP	
3	Reserved	Reserved	
4	Real	COMP-1	
5	Reserved	Reserved	
6	Octal	Procedure address	
7	Label	Not applicable	
10	Double real (D-floating)	2-word COMP	
11	Not applicable	Not applicable	
12	Double octal	Not applicable	
13	Double real (G-floating)	Not applicable	
14	Complex	Byte string descriptor	
15	Character	Reserved	
16	Reserved	Not applicable	
17	Hollerith		

## Argument Types and Type Codes (Cont.)

Literal arguments are permitted, but they must reside in a writable segment. This is because the FORTRAN compiler makes a local copy of all non-array elements and may copy dummy arguments back to the actual arguments. All unused type codes are reserved for future DIGITAL development.

## FOROTS Error Codes and ERRSNS Values

	1st Value <sup>4</sup>	2nd Value <sup>5</sup>	Code <sup>1</sup>	Meaning
0	0	0		No error detected
1	0	0	IDC <sup>3</sup>	Arithmetic trap Integer divide check
2	0	0	IOV <sup>3</sup>	Input Conversion Error Integer overflow
3	0	0	FOV <sup>3</sup>	Input Conversion Error Floating overflow
4	0	0	FOV <sup>3</sup>	Arithmetic trap Floating overflow
5	0	0	FDC <sup>3</sup>	Arithmetic trap Floating divide check
6	0	0	FUN <sup>3</sup>	Arithmetic trap Floating underflow

## FOROTS Error Codes and ERRSNS Values (Cont.)

	1st Value	2nd Value <sup>5</sup>	Code <sup>1</sup>	Meaning
7	0	FUN <sup>3</sup>		Input Conversion Error Floating underflow
9	0	FTS <sup>3</sup>		Output Conversion Error Output field width too small
21			IDU UNO NOF CWU CLE ICE NCS NCA AQS TMA CGP CRP <sup>1</sup>	FORLIB errors and warnings DIVERT: illegal to divert to unit DIVERT: unit not open DIVERT: unit not open for formatted I/O DIVERT: can't write to unit Concatenation result longer than expected Illegal length character expression No character stack allocated No memory available for character stack First argument of SORT must be a quoted string Too many arguments in call to SORT Can't get pages 600:677 for SORT Can't return pages 600:677 after call to SORT

	No free section available for SORT
NSS <sup>2</sup>	118
CFS <sup>2</sup>	119
22	I/O warnings
	Can't get SYS:SORT.EXE
	Attempt to WRITE beyond fixed-length record
	Format and variable type do not match
	Reading into FORMAT non-standard
23	FORLIB bounds check warnings
	Substring range error
	Subscript range error
24	End of file
	End of file
25	Record or record number error
	Bad format binary file
	Attempt to read a record that has not been written
	Illegal record number
	Cannot backspace image file with no RECORDSIZE
	Record size different from that specified in OPEN
	Unexpected continuation LSCW found
	Attempt to WRITE beyond variable or array
	Record length negative or zero
CGS <sup>2</sup>	302
ETL <sup>3</sup>	510
FVM <sup>3</sup>	512
RIF <sup>3</sup>	536
SSE <sup>3</sup>	572
SRE <sup>3</sup>	573
EOF	576
	577
BBF	BBF
RNR	RNR
IRN	IRN
CBI	CBI
RSM	RSM
FCL	FCL
WBA	WBA
SLN	SLN

## FOROTS Error Codes and ERRSNS Values (Cont.)

	1st Value	2nd Value <sup>5</sup>	Code <sup>1</sup>	Meaning
26	J		UMO <sup>2,3</sup>	OPEN/CLOSE warnings
	535		BSI <sup>3</sup>	Cannot set tape parameter
	541		UOA <sup>3</sup>	BLOCKSIZE ignored: device is not a magnetic tape
	542		NCK <sup>3</sup>	Unknown OPEN keyword, ignored
	543		RND <sup>3</sup>	OPEN-only keyword specified in CLOSE, ignored
	549		DSS <sup>3</sup>	No filename specified — DISPOSE = 'RENAME' ignored
	550		CQF <sup>1,3</sup>	DISPOSE = 'SAVE' assumed — device is not disk
	588		IAU <sup>3</sup>	Cannot QUEUE file
				Illegal attribute for unformatted file
28	J		CLF <sup>2</sup>	CLOSE error
	J		RNM <sup>2</sup>	Cannot CLOSE file
	250 + n		CLS <sup>1</sup>	Cannot RENAME file
	250 + n		DEL <sup>1</sup>	"Close" FILOP. error n <sup>4</sup>
	250 + n		RNM <sup>1</sup>	"Delete" FILOP. error n <sup>4</sup>
	527		FD1	"Rename" FILOP. error n <sup>4</sup>
	528		FD2	File to rename is not on DISK or DEC tape
				File to rename to is not on DISK or DEC tape

OPEN error	
Cannot OPEN file	J
Cannot switch file to UNFORMATTED	J
Cannot set up to append to magnetic tape file	J
Random I/O requires RECORDSIZE specifier in OPEN statement	APP <sup>2</sup>
Random I/O requires /RECORDSIZE	RRR
Too many OPEN units	240
No such device	NFC <sup>1</sup>
Specified ACCESS is illegal for this device	NSD
Specified MODE is illegal for this device	IAC
Cannot OPEN file	IDM
JSYS error — PPN cannot be translated	OPN <sup>1</sup>
Incompatible attributes	PPN <sup>2</sup>
No file specification information allowed for SCRATCH files	ICA
Same device open on another unit with conflicting specifiers	SNM
Illegal value for OPEN specifier	SDO
Illegal generation number	IAV
	IGN <sup>2</sup>
	589

## FOROTS Error Codes and ERRSNS Values (Cont.)

1st Value <sup>5</sup>	2nd Value <sup>5</sup>	Code <sup>1</sup>	Meaning
31	315	CDI	Mixed access modes
	593	POI	Cannot do SEQUENTIAL access to a RANDOM file
	594	CDF	Cannot do RANDOM access to a SEQUENTIAL file
	595	IMO	Illegal for DIRECT (RANDOM) files
32	239	IUN	Can't determine whether formatted or unformatted Industry tapes must be opened MODE = 'IMAGE'
			Illegal logical unit number
			Illegal unit number
39	310	RBR	REREAD error
			REREAD not proceeded by READ
45	J	JSE/JSA <sup>2</sup>	OPEN/CLOSE statement syntax error
	241	ESV	Parse error in DIALOG
	241	USW <sup>1</sup>	Unknown or ambiguous keyword
	241	ASW <sup>1</sup>	Unknown switch
			Ambiguous switch

533	DLT	Dialog string too long
539	EDS/EDDA <sup>2</sup>	Error parsing DIALOG string
544	NDI <sup>1</sup>	No device specified with ":"
545	IPPI	Illegal PPN
546	TMF <sup>1</sup>	Too many SFDs
547	NSI <sup>1</sup>	Illegal character in DIALOG string
548	IDD <sup>1</sup>	PADCHAR must be single character in double quotes
551	NQS	
47		WRITE on READ-only file
263	CDT	Cannot WRITE to READ-only file
554	CWL	Cannot write a file with MODE = LINED
62		Syntax error in FORMAT
301	ILF	Illegal character in FORMAT
306	DLF	Data in I/O list but not in FORMAT
524	RIC	Reading into character format illegal
532	ARC <sup>3</sup>	Ambiguous repeat count
538	IRC	Illegal repeat count
552	IHC	Illegal Hollerith constant
553	IFW	Illegal field width
583	FVF	Format and variable type do not match

## FOROTS Error Codes and ERRSNS Values (Cont.)

1st Value	2nd Value <sup>5</sup>	Code <sup>1</sup>	Meaning
64	307	ILC	Input conversion error Illegal character in data
81	501	UNS	FOROTS calling error
	504	WNA	Unit not specified
	508	IOL	Wrong number of arguments
	574	IMV	Bad I/O list
	579	IDI	Illegal MTOP value
	581	DLL	Illegal DUMP mode I/O list
	582	IWI	Dump mode I/O list too long
	586	IKV	Illegal to initiate another I/O statement
	599	ICE	Illegal keyword value
			Illegal length for character expression

96

J  
530  
531  
537

Error in magnetic tape operation

Unexpected MTOPR% error<sup>2</sup>

Unexpected TAPOP. error

Unexpected MTCHR. error

Unexpected TAPOP. error trying to set parameters

97

309  
513  
514  
515  
516  
519  
520  
521  
522  
580  
596  
597  
598

VNN

NEQ

NRP

ILN

ILS

CCC

STL

RPE

SNV

NLS

NEC

ISS

SNQ

Unclassifiable data error

Variable not in namelist

" = " not found in namelist data

Missing right paren

Variable or namelist does not start with letter

Illegal subscript

Cannot convert constant to correct type

Alpha string too long

Illegal repeat count

Sign with null value

Null string illegal

Found character when expecting ";"

Substring descriptor illegal

String not within single quotes

## FOROTS Error Codes and ERRSNS Values (Cont.)

1st Value	2nd Value <sup>5</sup>	Code <sup>1</sup>	Meaning
98	J	OSW <sup>2</sup>	Unclassifiable device errors
	J	ISW <sup>2</sup>	Cannot switch to output
	J	IOE <sup>2</sup>	Cannot switch to input
	250 + n	ISW <sup>1</sup>	General purpose I/O error
	250 + n	OSW <sup>1</sup>	Cannot switch to input
	400	IOE <sup>1</sup>	Cannot switch to output
	590	DQE	General-purpose I/O error
	591	ETC	Disk full or quota exceeded
			Please EXPUNGE, then type CONTINUE
		CCP <sup>1,6</sup>	Cannot create page
		CDP <sup>1,6</sup>	Cannot destroy page
		CGD <sup>6</sup>	Can't get DBMS
		DBM <sup>6</sup>	DBMS not loaded
		DST <sup>1,6</sup>	Error in dialog string
		EFS <sup>6</sup>	Enter correct file specs
		FFX <sup>6</sup>	FOROP function code exceeds range

IEM <sup>6</sup>	Error in memory management
IJE <sup>2,6</sup>	"Impossible" JSYS error
INI <sup>6</sup>	INQUIRE not implemented
MFU <sup>6</sup>	Memory full
NOR <sup>3,6</sup>	Error number out of range
POV <sup>6</sup>	PDL overflow
SHN <sup>6</sup>	Internal FOROTS error
TDT <sup>6</sup>	Trap occurred during trap processing

1 TOPS-10 only

2 TOPS-20 only

3 This is a warning, not an error. The error cannot be trapped with an ERR = branch, but IOSTAT and ERRSNS will be set.

4 See the TOPS-10 Monitor Calls Manual for the list of FILOP error codes and their meanings.

5 "J" means the TOPS-20 JSYS error code. This number will be between 600000 and 610000 (octal).

6 No ERRSNS values

## Comparison of Real, D-floating, and G-floating Numbers

	Bits of Exponent	Bits of Mantissa	Digits of Precision
Real	8	27	$1.47 \times 10^{**-39}$ to $1.70 \times 10^{**+38}$
D-floating	8	62	$1.47 \times 10^{**-39}$ to $1.70 \times 10^{**+38}$
G-floating	11	59	$2.78 \times 10^{**-309}$ to $8.99 \times 10^{**+307}$

## Legal Dummy and Actual Argument Associations

Actual Argument Type

	Alternate Return Label	Logical	Integer	Real	D-floating	G-floating	Complex	Character	Octal	Hollerith	Double Octal
Dummy Argument Type											
Alternate Return Label	X										
Logical		X								X	X
Integer			X							X	X
Real				X						X	X
D-floating					X					X	X
G-floating						X				X	X
Complex							X			X	X
Character								X			

X indicates legal associations. All others will cause a warning to be issued if /DEBUG:ARGUMENTS is specified.

## ASCII Character Codes

Even Parity Bit	7-Bit Decimal	7-Bit Octal	Character	Class <sup>1</sup>	Remarks
0	000	000	NUL		Null, tape feed. Control @ (control shift P <sup>2</sup> ).
1	001	001	SOH	CC	Start of heading [SOM, start of message].
1	002	002	STX	CC	Control A.
0	003	003	ETX	CC	Start of text [EOA, end of address].
1	004	004	EOT	CC	Control B.
0	005	005	ENQ	CC	End of text [EOM, end of message].
1	006	006	ACK	CC	Control C.
					End of transmission; shuts off TWX machines and disconnects some data sets.
					Control D.
					Enquiry [WRU, "Who are you?"].
					Triggers identification ("Here is ...") at remote station if so equipped. Control E.
					Acknowledge [RU, "Are you ...?"].
					Control F.

		007	BEL				
1		008	010	BS			
1		009	011	HT			
0		010	012	LF <sup>3</sup>			
0		011	013	VT <sup>3</sup>			
1		012	014	FF <sup>3</sup>			
0					FE		
1		013	015	CR			
					FE		
1		014	016	SO			
					CC		
0		015	017	SI			
					DLE		
1		016	020	DC1			
0		017	021		DC2		
					DC3		
0		018	022				
1		019	023				

## ASCII Character Codes (Cont.)

Even Parity Bit	7-Bit Decimal	7-Bit Octal	Character	Class <sup>1</sup>	Remarks
0	020	024	DC4		Device control 4 (stop), turns punch or auxiliary off. Control T (TAPE,AUX OFF).
1	021	025	NAK	CC	Negative acknowledge [ERR, error]. Control U.
1	022	026	SYN	CC	Synchronous idle [SYNC]. Control V.
0	023	027	ETB	CC	End of transmission block [LEM, logical end of medium]. Control W.
0	024	030	CAN		Cancel [ $S_0$ ]. Control X.
1	025	031	EM		End of medium [ $S_1$ ]. Control Y.
1	026	032	SUB		Substitute [ $S_2$ ]. Control Z.
0	027	033	ESC		Escape, prefix [ $S_3$ ]. Control \ (control shift K <sup>2</sup> ).
1	028	034	FS	IS	File separator [ $S_4$ ]. Control \ (control shift L <sup>2</sup> ).

0	029	035	GS	IS	Group separator [S <sub>5</sub> ]. Control ] (control shift M <sup>2</sup> ). Record separator [S <sub>6</sub> ]. Control ^ (control shift N <sup>2</sup> ). Unit separator [S <sub>7</sub> ]. Control - (control shift O <sup>2</sup> ).
0	030	036	RS	IS	
1	031	037	US	IS	

- 1 CC communication control, FE format effector, IS information separator.  
 2 On LT33, LT35 and similar units.  
 3 Includes a carriage return on some equipment, but not on standard DIGITAL units.

# Graphic Characters

		Figures			Upper Case			Lowercase			
Even Parity Bit	7-Bit Decimal	7-Bit Octal	Character	Even Parity Bit	7-Bit Decimal	7-Bit Octal	Character	Even Parity Bit	7-Bit Decimal	7-Bit Octal	Character
1	032	040	SP	1	064	100	@	0	096	140	`^2
0	033	041	!	0	065	101	A	1	097	141	a
0	034	042	"	0	066	102	B	1	098	142	b
1	035	043	#	1	067	103	C	0	099	143	c
0	036	044	\$	0	068	104	D	1	100	144	d
1	037	045	%	1	069	105	E	0	101	145	e
1	038	046	&	1	070	106	F	0	102	146	f
0	039	047	,	0	071	107	G	1	103	147	g
0	040	050	(	0	072	110	H	1	104	150	h
1	041	051	)	1	073	111	I	0	105	151	i
1	042	052	*	1	074	112	J	0	106	152	j
0	043	053	+	0	075	113	K	1	107	153	k
1	044	054	,	1	076	114	L	0	108	154	l
0	045	055	-	0	077	115	M	1	109	155	m

n	156	o	157	p	160	q	161	r	162	s	163	t	164	u	165	v	166	w	167	x	170	y	171	z	172	{	173		174	} <sup>4</sup>	175	~2,5	DEL <sup>6</sup>	176	177
---	-----	---	-----	---	-----	---	-----	---	-----	---	-----	---	-----	---	-----	---	-----	---	-----	---	-----	---	-----	---	-----	---	-----	--	-----	----------------	-----	------	------------------	-----	-----

110	111	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127
1	0	1	0	0	1	0	1	1	0	0	1	1	0	1	0	0	1

$$N \quad O \quad P \quad Q \quad R \quad S \quad T \quad U \quad V \quad W \quad X \quad Y \quad Z \quad \left[ \frac{\sqrt{2}}{2} \right]^{k^2} -$$

1116  
1117  
1120  
1121  
1122  
1123  
1124  
1125  
1126  
1127  
1130  
1131  
1132  
1133  
1134  
1135  
1136  
1137

078	079	080	081	082	083	084	085	086	087	088	089	090	091	092	093	094	095	096	097
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----

0 1 0 1 1 0 1 0 0 1 1 0 0 1 0 1 0 1 1 0

056 057 060 061 062 063 064 065 066 067 070 071 072 073 074 075 076 077

046 047 048 049 050 051 052 053 054 055 056 057 058 059 060 061 062 063

## Graphic Characters (Cont.)

- 1      Zero — slash absent on many units.
- 2      Under study by responsible American National Standards Committee for possible change at next revision of ASCII (ca. 1982).
- 3      Codes 140–173 first defined in 1965. For a full ASCII character set the operating system accepts codes 140–176 as lower case.
- 4      For a program requiring a character set that lacks lower case, the operating system translates input codes 140–174 into the corresponding upper case codes (100–134) and translates both 175 and 176 into 033, escape. Early versions of the DECsystem-10 Monitor used 175 as the escape code and translated both 176 and 033 to it.
- 5      Unassigned control character (usually ALT MODE) before 1965. Code generated by ALT MODE key on some DIGITAL units, especially earlier ones; on some more recent units, the ALT key generates the standard escape code, 033.
- 6      Control character ESC before 1965; code generated by ESC key on some DIGITAL units designed at that time.
- 7      Delete, rub out (not part of lower case set).

## Remarks on Special Graphic Characters

SP	Space — normally nonprinting.
!	Exclamation point.
,	Quotation mark, diaeresis.
#	Number sign. £ on some (non-DIGITAL) units.
\$	Dollar sign.
%	Percent.
&	Ampersand.
,	Apostrophe, closing single quotation mark, acute accent. in appearance on some DIGITAL units.
(	Opening parenthesis.
)	Closing parenthesis.
*	Asterisk.
+	Plus.
,	Comma, cedilla.
-	Hyphen, minus.
.	Period, decimal point.
/	Slant, slash, solid us.
:	Colon.
:	Semicolon.
<	Less than.
=	Equals.
>	Greater than.
?	Question mark.

### Remarks on Special Graphic Characters (Cont.)

- ⟨ Commercial at. ` 1965–67, but never on DIGITAL units.
- | Opening bracket. Shift K on LT33, LT35 and similar units.
- \ Reverse slant. ∼ 1965–67, but never on DIGITAL units.
- | Shift L on LT33, LT35 and similar units.
- ] Closing bracket. Shift M on LT33, LT35 and similar units.
- ^ Circumflex, upward arrow head. ↑ before 1965, but used until 1972 on DIGITAL units.
- Underline, underscore. ← before 1965, but used until 1972 on DIGITAL units.
- ` Grave accent, opening single quotation mark. @ 1965–67, but never on DIGITAL units.
- { Opening brace.
- | Vertical line. Control character ACK before 1965; 1965–67, but never on DIGITAL units; ; in appearance 1968–1977, but generally not on DIGITAL units.
- } Closing brace. Unassigned control character (usually ALT MODE) before 1965.
- ~ Overline, tilde, general accent. Control character ESC before 1965; | 1965–67, but never on DIGITAL units.

+ X) 241 = A

\*UNIN

Printed in U.S.A.